

TOKYO GAME SHOW 2022

Press Release

September 16, 2022

Computer Entertainment Supplier's Association

A gateway to success for indie game developers "SOWN 2022" Grand Prix has been decided! Extra Nice"SCHiM" from Netherland

At TOKYO GAME SHOW 2022, today we will be holding a pitch contest for indie game developers, "SENSE OF WONDER NIGHT 2022 (SOWN2022)". The eight finalists gave presentations, and the award-winning works were determined as a result of the screening.

"SCHiM" (finalist name: Extra Nice) entered from Netherland was selected for the Audience Award Grand Prix, the highest award. One of the judges said, "I think everyone has the experience of jumping from shadow to shadow when they were children, but I felt the nostalgia and the novelty of the game idea. Art direction with a limited number of colors, It's also wonderful."

Rias 's "Kitsune: The Journey of Adashino " from Japan has been selected for the Audience Award Semi-Grand Prix. In addition, "Best Technological Game Award", "Best Arts Award", "Best Experimental Game Award", "Best Game Design Award" and "Best Presentation Award" were awarded. The Audience Award GP winner received a cash prize of US\$3,000, and each award winner received US\$500.

SENSE OF WONDER NIGHT 2022 | Award Winners

| Finalist | Title | Country/ Region | Awards | Website |
|--|----------------------------------|--------------------|--|---|
| ALJO Games | MORSE | United Kingdom | ★Best Experimental Game Award | https://presskit.itch.io/ morse |
| ARTE France / Florian & Baptiste | How To Say Goodbye | France | | https://store.steampow ered.com/app/1709700 /How_to_Say_Goodbye |
| Extra Nice | SCHiM | Netherlands | ★Audience Award Grand Prix ★Best Game Design Award | https://store.steampow ered.com/app/1519710 /SCHiM/ |
| Rias | Kitsune: The Journey of Adashino | Japan | ★Audience Award Semi-Grand Prix ★Best Arts Award | https://www.foxandfro g.net/ |
| Sapporo shiritsu daigaku fujiki Matsunaga zemi group | Rhodopsins | Japan | | https://www.youtube.c om/watch?v=FPOMyO NFWfc |
| TLR Games | IDEA | Spain | | https://store.steampow ered.com/app/1873870 /IDEA/ |
| UMANIMATION | DORDOGNE | France | | https://store.steampow ered.com/app/1272840 /Dordogne/ |
| Yong Zhen Zhou | Pastry Panic (with cat) | Singapore | ★Best Technological Game Award ★Best Presentation Award | https://thezhen10.github.io/pastrypanic/ |

SOWN(Archive): https://youtu.be/41LjVj0Sl5Q

Media Contact: TOKYO GAME SHOW Press Room E-mail: tgs2022press@azw.co.jp

■About TGS Indie Game Project "SENSE OF WONDER NIGHT (SOWN)"

The SENSE OF WONDER NIGHT (SOWN) is the project to provide an opportunity for indie game developers to present their works to discover unique ideas that will catch people by surprise and give them a "Sense of Wonder"——a feeling that something will change in their world, right at the instant of first seeing or hearing about the concept.

The screening committee selected the SOWN finalists from the game titles chosen for "Indie Game Selected Exhibit," a free exhibition project at TGS. For TGS2022, 78 titles were chosen for the "Selected Exhibit" from a total of 583 entries. From the selected 78 titles, eight developers were further nominated as finalists to compete at this year's SOWN.

The eight finalists gave their presentations at the TGS studio of Makuhari Messe on Sep. 16 (Fri.), the Day 2 of TGS2022. The event streamed live as a TGS official program.

■ Selection Committee Members

Kiyoshi SHIN Game Journalist **Juan Gril** Founder, Gametapas

Nobushige KOBAYASHI Tohoku Gakuin University

Topo MITANAMA

Isao KITAYAMA shindenken [Doujin Circle] Circle representative,

Game Planning, Programming

Ramon Nafria Videogame Ninja: Trusiga

Takeshi TAKAHASHI NPO OcuFes **Kazunori KOMAGATA** Director, AURYN

Shuhei YOSHIDA Head of Indies Initiative, Sony Interactive Entertainment

Yuki KATAYAMA KODANSHA CREATOR'S LAB

Matias Kala Project manager, iGi indie Game incubator

■TOKYO GAME SHOW 2022 Exhibition Outline

Event Title: TOKYO GAME SHOW 2022

Organizer: Computer Entertainment Supplier's Association (CESA)

Co-Organizers: Nikkei Business Publications, Inc., Dentsu, Inc.

Sponsor: Ministry of Economy, Trade, and Industry

Dates & Times: September 15 (Thursday), 2022 Business Day 10:00 a.m. - 5:00 p.m.

September 16 (Friday), 2022 Business Day 10:00 a.m. - 6:00 p.m.

*General admission on Sep. 16 (Fri.) will be open between 2:00-6:00 p.m.

September 17 (Saturday), 2022 Public Day 10:00 a.m. - 6:00 p.m.

September 18 (Sunday), 2022 Public Day 10:00 a.m. - 6:00 p.m. *Doors may open at 9:30 a.m. on Public Days, depending on circumstances.

Venue: Makuhari Messe (Mihama-ku, Chiba City, Chiba Prefecture)

Exhibition Halls 1 to 8 / International Conference Hall

Official Website: https://tgs.cesa.or.jp/en